



**Portland-Milwaukie Light Rail Project
2011 Community Meeting Log**

Key

- Plain text: project team presented to group
- **Bold text: project team hosted event**
- *Italic text: future meetings*

- 3/21/11 *Milwaukie Monthly (6-8 p.m. Public Services Bldg)*
3/17/11 **Citizens Advisory Committee (6-7:30 p.m. St. Phillip Neri)**
2/10/11 **CAC Study Group on land use planning (6-7:30 p.m., location TBD)**
- 2/17/11 *Grout Elementary School PTA (6:30 p.m. 3119 SE Holgate)*
2/17/11 **Citizens Advisory Committee (6-7:30 p.m. Holgate Plaza)**
2/10/11 **CAC Study Group on bus service planning (6-7:30 p.m., location TBD)**
- 1/27/11 *Milwaukie Public Safety Action Committee (6 p.m. Public Services Bldg)*
1/26/11 *Milwaukie Design & Landmarks Commission (6:30 p.m. Public Services Bldg)*
1/24/11 *Division-Clinton Business Association (11:30 a.m. St Phillip Neri)*
1/20/11 **Citizens Advisory Committee (6-7:30 p.m. St. Phillip Neri)**
1/18/11 **"A Bridge Conversation" (3 p.m. DEA, 2100 SW River Pkwy, Portland)**
1/13/11 **CAC study group on land use planning (6 p.m. St John the Evangelist)**
1/13/11 *Oregon State Marine Board (1:30 p.m. Expo Center, Room D-204)*
- 12/21/10 *Division-Clinton Business Association (7:30 a.m. Richmond Family Clinic)*
12/20/10 *Milwaukie Monthly (6-8 p.m. Public Services Bldg)*
No CAC Meeting in December
- 12/16/10 *Marquam Hill Transp. Partnership (10 a.m., OHSU Center for Health & Healing)*
12/16/10 *City of Portland Urban Forestry Comm. (7:30-10 a.m., City Hall, Lovejoy Room)*
12/16/10 *City of Portland Design Commission (12:30 p.m., 1900 SW 4th)*
12/15/10 **Public Artists' Orientation (3 p.m., TriMet, 710 NE Holladay St)**
- 11/18/10 **Citizens Advisory Committee (6-7:30 p.m. St. Phillip Neri)**
11/17/10 *South Waterfront Residents (6-8 p.m. Umpqua Bank, 3606 SW Bond)*
11/15/10 *Milwaukie Urban Design Workshop (6-8 p.m. location TBD)*
11/15/10 *Water Ave and Clinton to River Multi Use Path Open House (4-6 p.m. OMSI)*
11/3/10 *SMILE Transportation Committee (6 p.m. SMILE Station)*